

• Supplementary File •

# Multi-Party Privacy-Preserving Decision Tree Training with a Privileged Party

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## Appendix A Proof of Theorem 1

**Theorem 1** (Correctness of  $\Pi_{div}$ ). For shares  $\langle x \rangle$  and  $\langle y \rangle$  held by online parties, where  $\langle x \rangle, \langle y \rangle \in \mathbb{Z}_N$ ,  $\Pi_{div}$  can correctly outputs shares of division result  $\langle \frac{x}{y} \rangle$  for all parties.

*Proof.* To prove the correctness of  $\Pi_{div}$ , it is necessary to demonstrate that the shares output by  $\Pi_{div}$  can be reconstructed using  $\Pi_{rec}$  to obtain the correct value of  $\frac{x}{y}$ . The reconstruction process will be explained for the following two scenarios:

If no assistant party drops out:

$$\begin{aligned} z &= \alpha_0 \cdot \langle z \rangle_0 + \alpha_1 \cdot \langle z \rangle_1 + \alpha_2 \cdot \langle z \rangle_2 \\ &= \frac{\alpha_0 \cdot \langle r \cdot x \rangle_0 + \alpha_1 \cdot \langle r \cdot x \rangle_1 + \alpha_2 \cdot \langle r \cdot x \rangle_2}{r \cdot y} \\ &= \frac{r \cdot x}{r \cdot y} = \frac{x}{y} \end{aligned} \tag{A1}$$

If one of the assistant parties ( $P_2$ , for example) drops out:

$$\begin{aligned} z &= \alpha'_0 \cdot \langle z \rangle_0 + \alpha'_1 \cdot \langle z \rangle_1 + \alpha'_3 \cdot \langle z \rangle_3 \\ &= \frac{\alpha'_0 \cdot \langle r \cdot x \rangle_0 + \alpha'_1 \cdot \langle r \cdot x \rangle_1 + \alpha'_3 \cdot \langle r \cdot x \rangle_3}{r \cdot y} \\ &= \frac{r \cdot x}{r \cdot y} = \frac{x}{y} \end{aligned} \tag{A2}$$

## Appendix B Proof of Theorem 2

**Theorem 2** (Security of  $\Pi_{div}$ ). The division protocol  $\Pi_{div}$  securely realizes the functionality  $\mathcal{F}_{div}$  under the passive adversary.

*Proof.* The ideal functionality  $\mathcal{F}_{div}$  for the division protocol  $\Pi_{div}$  is depicted in Table B1.

**Table B1** Ideal Functionality  $\mathcal{F}_{div}$

Functionality $\mathcal{F}_{div}$	Input:	Output:
	- $P_0$ inputs $\langle x \rangle_0, \langle x \rangle_3$ and $\langle y \rangle_0, \langle y \rangle_3$ ;	- $P_0$ outputs $\langle z \rangle_0$ and $\langle z \rangle_3$ ;
	- $P_1$ inputs $\langle x \rangle_1$ and $\langle y \rangle_1$ ;	- $P_1$ outputs $\langle z \rangle_1$ ;
	- $P_2$ inputs $\langle x \rangle_2$ and $\langle y \rangle_2$ .	- $P_2$ outputs $\langle z \rangle_2$ , where $z = \frac{x}{y}$ .

For the case of corrupting  $P_0$ , the simulator  $\mathcal{S}_{div}^{P_0}$  works as follows:

- (1) receives  $\langle x \rangle_0, \langle x \rangle_3, \langle y \rangle_0$  and  $\langle y \rangle_3$  from  $P_0$ .
- (2) receives  $\langle r \rangle_0$  and  $\langle r \rangle_3$  from  $P_0$ .
- (3) obtains  $\langle r \cdot y \rangle_0$  and  $\langle r \cdot y \rangle_3$  by  $\Pi_{mul}$ , which has been formally proven to be secure in [1].
- (4) selects random values  $\langle r \cdot y \rangle_1$  and  $\langle r \cdot y \rangle_2$ .
- (5) computes  $r \cdot y = \alpha_0 \cdot \langle r \cdot y \rangle_0 + \alpha_1 \cdot \langle r \cdot y \rangle_1 + \alpha_2 \cdot \langle r \cdot y \rangle_2$ .
- (6) obtains  $\langle r \cdot x \rangle_0$  and  $\langle r \cdot x \rangle_3$  by  $\Pi_{mul}$ .
- (7) computes  $\langle z \rangle_0 = \frac{\langle r \cdot x \rangle_0}{r \cdot y}$  and  $\langle z \rangle_3 = \frac{\langle r \cdot x \rangle_3}{r \cdot y}$ .
- (8) outputs  $(\langle x \rangle_0, \langle x \rangle_3, \langle r \cdot y \rangle_{i'}, \langle z \rangle_0, \langle z \rangle_3, i' \in \{1, 2\})$ .

For the case of corrupting  $P_1$  and  $P_2$ , the simulator  $\mathcal{S}_{div}^{P_1, P_2}$  works as follows:

- (1) receives  $\langle x \rangle_1, \langle x \rangle_2, \langle y \rangle_1$  and  $\langle y \rangle_2$  from  $P_1$  and  $P_2$ .

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- (2) receives  $\langle r \rangle_1$  and  $\langle r \rangle_2$  from  $P_1$  and  $P_2$ .
- (3) obtains  $\langle r \cdot y \rangle_1$  and  $\langle r \cdot y \rangle_2$  by  $\Pi_{mul}$ .
- (4) selects random values  $\langle r \cdot y \rangle_0$ .
- (5) computes  $r \cdot y = \alpha_0 \cdot \langle r \cdot y \rangle_0 + \alpha_1 \cdot \langle r \cdot y \rangle_1 + \alpha_2 \cdot \langle r \cdot y \rangle_2$ .
- (6) obtains  $\langle r \cdot x \rangle_1$  and  $\langle r \cdot x \rangle_2$  by  $\Pi_{mul}$ .
- (7) computes  $\langle z \rangle_0 = \frac{\langle r \cdot x \rangle_0}{r \cdot y}$  and  $\langle z \rangle_1 = \frac{\langle r \cdot x \rangle_2}{r \cdot y}$ .
- (8) outputs  $(\langle x \rangle_{i'}, \langle r \cdot y \rangle_0, \langle z \rangle_{i'}, i' \in \{1, 2\})$ .

We represent the view of  $P_0$  and  $P_1, P_2$  as  $\mathbf{view}_{P_0}^{div}$  and  $\mathbf{view}_{P_1, P_2}^{div}$  respectively. It is clear that the distribution of  $P_0$ 's simulated view in the ideal world is identical to the distribution of its view in the actual execution, that is,

$$\mathbf{view}_{P_0}^{div}(\langle x \rangle_j, \langle y \rangle_j, \langle z \rangle_j, j \in \{0, 1, 2, 3\}) \cong \mathcal{S}_{div}^{P_0}(\langle x \rangle_0, \langle y \rangle_0, \langle x \rangle_3, \langle y \rangle_3, \langle z \rangle_0, \langle z \rangle_3) \quad (B1)$$

Besides, the view of  $P_1$  and  $P_2$  in the real world is the same as  $\mathcal{S}_{div}^{P_0, P_1}$ 's output. Mathematically,

$$\mathbf{view}_{P_1, P_2}^{div}(\langle x \rangle_j, \langle y \rangle_j, \langle z \rangle_j, j \in \{0, 1, 2, 3\}) \cong \mathcal{S}_{div}^{P_1, P_2}(\langle x \rangle_1, \langle y \rangle_1, \langle x \rangle_2, \langle y \rangle_2, \langle z \rangle_1, \langle z \rangle_2) \quad (B2)$$

## Appendix C Proof of Theorem 4

**Theorem 4** (Security of  $\Pi_{comp}$ ). The comparison protocol  $\Pi_{comp}$  securely realizes the functionality  $\mathcal{F}_{comp}$  under the passive adversary.

*Proof.* The ideal functionality  $\mathcal{F}_{comp}$  for the comparison protocol  $\Pi_{comp}$  is depicted in Table C1.

**Table C1** Ideal Functionality  $\mathcal{F}_{comp}$

Functionality $\mathcal{F}_{comp}$	
Input:	Output:
- $P_0$ inputs $\langle x \rangle_0, \langle x \rangle_3, \langle y \rangle_0$ and $\langle y \rangle_3$ ;	- $P_0$ outputs $\langle z \rangle_0$ and $\langle z \rangle_3$ ;
- $P_1$ inputs $\langle x \rangle_1$ and $\langle y \rangle_1$ ;	- $P_1$ outputs $\langle z \rangle_1$ ;
- $P_2$ inputs $\langle x \rangle_2$ and $\langle y \rangle_2$ .	- $P_2$ outputs $\langle z \rangle_2$ , where $z = \mathbf{1}\{x > y\}$ .

For the case of corrupting  $P_0$ , the simulator  $\mathcal{S}_{comp}^{P_0}$  works as follows:

- (1) receives  $\langle x \rangle_0, \langle x \rangle_3, \langle y \rangle_0$  and  $\langle y \rangle_3$  from  $P_0$ .
- (2) receives  $k_1$  and  $k_2$  from  $P_0$ .
- (3) receives  $r$  from  $P_0$ .
- (4) computes  $\langle x - y \rangle_i = \langle x \rangle_i - \langle y \rangle_i$ , where  $i \in \{0, 3\}$ .
- (5) obtains  $\langle r \cdot (x - y) \rangle_0$  and  $\langle r \cdot (x - y) \rangle_3$  by  $\Pi_{extmul}$ , which has been formally proven to be secure in Appendix E.
- (6) obtains  $\langle f \rangle_0$  and  $\langle f \rangle_3$  by  $\Pi_{shr}$ , which has been formally proven to be secure in [1].
- (7) select random values  $\langle f \rangle_1$  and  $\langle f \rangle_2$ .
- (8) computes  $\langle z \rangle_0 = \langle f \rangle_0 \oplus \text{MSB}(r)$  and  $\langle z \rangle_3 = \langle f \rangle_3$ .
- (9) outputs  $(\langle x \rangle_0, \langle x \rangle_3, \langle f \rangle_{i'}, \langle z \rangle_0, \langle z \rangle_3, i' \in \{0, 3\})$ .

For the case of corrupting  $P_1$  and  $P_2$ , the simulator  $\mathcal{S}_{comp}^{P_1, P_2}$  works as follows:

- (1) receives  $\langle x \rangle_1, \langle x \rangle_2, \langle y \rangle_1$  and  $\langle y \rangle_2$  from  $P_1$  and  $P_2$ .
- (2) receives  $k_1$  and  $k_2$  from  $P_1$  and  $P_2$ .
- (3) computes  $\langle x - y \rangle_i = \langle x \rangle_i - \langle y \rangle_i$ , where  $i \in \{1, 2\}$ .
- (4) obtains  $\langle r \cdot (x - y) \rangle_1$  and  $\langle r \cdot (x - y) \rangle_2$  by  $\Pi_{extmul}$ , which has been formally proven to be secure in Appendix E.
- (5) obtains  $r \cdot (x - y)$  by computing  $r \cdot (x - y) = \alpha_0 \cdot \langle r \cdot (x - y) \rangle_0 + \alpha_1 \cdot \langle r \cdot (x - y) \rangle_1 + \alpha_2 \cdot \langle r \cdot (x - y) \rangle_2$ .
- (6) obtains  $[f]_1$  and  $[f]_2$  by  $\text{Eval}_{\frac{\mathbb{Z}}{2}, 1}$ , and FSS has a well-documented proof of security.
- (7) computes  $f = [f]_1 + [f]_2$ , and obtains  $\langle f \rangle_1$  and  $\langle f \rangle_2$  by  $\Pi_{shr}$ , which has been formally proven to be secure in [1].
- (8) computes  $\langle z \rangle_1 = \langle f \rangle_1$  and  $\langle z \rangle_2 = \langle f \rangle_2$ .
- (9) outputs  $(\langle x \rangle_1, \langle x \rangle_2, \langle f \rangle_{i'}, \langle z \rangle_1, \langle z \rangle_2, i' \in \{1, 2\})$ .

We represent the view of  $P_0$  and  $P_1, P_2$  as  $\mathbf{view}_{P_0}^{comp}$  and  $\mathbf{view}_{P_1, P_2}^{comp}$  respectively. It is clear that the distribution of  $P_0$ 's simulated view in the ideal world is identical to the distribution of its view in the actual execution, that is,

$$\mathbf{view}_{P_0}^{comp}(\langle x \rangle_j, \langle y \rangle_j, \langle z \rangle_j, j \in \{0, 1, 2, 3\}) \cong \mathcal{S}_{comp}^{P_0}(\langle x \rangle_0, \langle y \rangle_0, \langle x \rangle_3, \langle y \rangle_3, \langle z \rangle_0, \langle z \rangle_3) \quad (C1)$$

Besides, the view of  $P_1$  and  $P_2$  in the real world is the same as  $\mathcal{S}_{comp}^{P_0, P_1}$ 's output. Mathematically,

$$\mathbf{view}_{P_1, P_2}^{comp}(\langle x \rangle_j, \langle y \rangle_j, \langle z \rangle_j, j \in \{0, 1, 2, 3\}) \cong \mathcal{S}_{comp}^{P_1, P_2}(\langle x \rangle_1, \langle y \rangle_1, \langle x \rangle_2, \langle y \rangle_2, \langle z \rangle_1, \langle z \rangle_2) \quad (C2)$$

## Appendix D Proof of Theorem 5

**Theorem 5** (Correctness of  $\Pi_{extmul}$ ). For the plaintext  $x$  held by  $P_0$  and the shares  $\langle y \rangle$  held by online parties, where  $x, \langle y \rangle \in \mathbb{Z}_N$ ,  $\Pi_{extmul}$  can correctly outputs shares of multiplication result  $\langle x \cdot y \rangle$  for all parties.

*Proof.* To prove the correctness of  $\Pi_{extmul}$ , it is necessary to demonstrate that the shares output by  $\Pi_{extmul}$  can be reconstructed using  $\Pi_{rec}$  to obtain the correct value of  $x \cdot y$ . The reconstruction process will be explained for the following two scenarios:

If no assistant party drops out:

$$\begin{aligned}
z &= \alpha_0 \cdot \langle z \rangle_0 + \alpha_1 \cdot \langle z \rangle_1 + \alpha_2 \cdot \langle z \rangle_2 \\
&= \alpha_0 \cdot \frac{x \cdot f}{\alpha_0} + (\alpha_0 \cdot \langle h \rangle_0 + \alpha_1 \cdot \langle h \rangle_1 + \alpha_2 \cdot \langle h \rangle_2) - e \cdot (\alpha_0 \cdot \langle v \rangle_0 + \alpha_1 \cdot \langle v \rangle_1 + \alpha_2 \cdot \langle v \rangle_2) \\
&= x \cdot (y + v) + u \cdot v - v \cdot (x + u) \\
&= x \cdot y
\end{aligned} \quad (D1)$$

If one of the assistant parties ( $P_2$ , for example) drops out:

$$\begin{aligned}
z &= \alpha'_0 \cdot \langle z \rangle_0 + \alpha'_1 \cdot \langle z \rangle_1 + \alpha'_3 \cdot \langle z \rangle_3 \\
&= \alpha'_0 \cdot \frac{x \cdot f}{\alpha_0} + (\alpha'_0 \cdot \langle h \rangle_0 + \alpha'_1 \cdot \langle h \rangle_1 + \alpha'_3 \cdot \langle h \rangle_3) - e \cdot (\alpha'_0 \cdot \langle v \rangle_0 + \alpha'_1 \cdot \langle v \rangle_1 + \alpha'_3 \cdot \langle v \rangle_3) \\
&= x \cdot (y + v) + u \cdot v - v \cdot (x + u) \\
&= x \cdot y
\end{aligned} \tag{D2}$$

Since there exist public constants that satisfy the requirement and are equal, i.e.,  $\alpha_0 = \alpha'_0 = \alpha''_0 = 1$ , we can compute  $\alpha'_0 \cdot \frac{x \cdot f}{\alpha_0} = x \cdot f$ .

## Appendix E Proof of Theorem 6

**Theorem 6** (Security of  $\Pi_{extmul}$ ). The extension protocol of secure multiplication  $\Pi_{extmul}$  securely realizes the functionality  $\mathcal{F}_{extmul}$  under the passive adversary.

*Proof.* The ideal functionality  $\mathcal{F}_{extmul}$  for the extension protocol of the multiplication protocol  $\Pi_{extmul}$  is depicted in Table E1.

**Table E1** Ideal Functionality  $\mathcal{F}_{extmul}$

Functionality $\mathcal{F}_{extmul}$	
Input:	Output:
- $P_0$ inputs $x, \langle y \rangle_0$ and $\langle y \rangle_3$ ;	- $P_0$ outputs $\langle z \rangle_0$ and $\langle z \rangle_3$ ;
- $P_1$ inputs $\langle y \rangle_1$ ;	- $P_1$ outputs $\langle z \rangle_1$ ;
- $P_2$ inputs $\langle y \rangle_2$ .	- $P_2$ outputs $\langle z \rangle_2$ , where $z = x \cdot y$ .

For the case of corrupting  $P_0$ , the simulator  $\mathcal{S}_{extmul}^{P_0}$  works as follows:

- (1) receives  $x, \langle y \rangle_0$  and  $\langle y \rangle_3$  from  $P_0$ .
- (2) receives  $\langle u \rangle_0, \langle v \rangle_0, \langle h \rangle_0, \langle u \rangle_3, \langle v \rangle_3$  and  $\langle h \rangle_3$  from  $P_0$ .
- (3) selects random values  $\langle u \rangle_1, \langle u \rangle_2, \langle d \rangle_1$  and  $\langle d \rangle_2$ .
- (4) computes  $\langle d \rangle_i = \langle y \rangle_i + \langle v \rangle_i$ , where  $i \in \{0, 3\}$ .
- (5) computes  $u = \alpha_0 \cdot \langle u \rangle_0 + \alpha_1 \cdot \langle u \rangle_1 + \alpha_2 \cdot \langle u \rangle_2$  and  $d = \alpha_0 \cdot \langle d \rangle_0 + \alpha_1 \cdot \langle d \rangle_1 + \alpha_2 \cdot \langle d \rangle_2$ .
- (6) computes  $e = u + x$ .
- (7) computes  $\langle z \rangle_0 = \frac{x \cdot d}{\alpha_0} + \langle h \rangle_0 - \langle v \rangle_0 \cdot e$ .
- (8) outputs  $(x, \langle y \rangle_0, \langle y \rangle_3, \langle u \rangle_{i'}, \langle d \rangle_{i'}, \langle z \rangle_0, \langle z \rangle_3)$ , where  $i' \in \{1, 2\}$ .

For the case of corrupting  $P_1$  and  $P_2$ , the simulator  $\mathcal{S}_{extmul}^{P_1, P_2}$  works as follows:

- (1) receives  $\langle y \rangle_1$  and  $\langle y \rangle_2$  from  $P_1$  and  $P_2$ .
- (2) receives  $\langle u \rangle_1, \langle v \rangle_1, \langle h \rangle_1, \langle u \rangle_2, \langle v \rangle_2$  and  $\langle h \rangle_2$  from  $P_1$  and  $P_2$ .
- (3) selects random values  $\langle d \rangle_0$ .
- (4) computes  $\langle d \rangle_i = \langle y \rangle_i + \langle v \rangle_i$ , where  $i \in \{1, 2\}$ .
- (5) computes  $d = \alpha_0 \cdot \langle d \rangle_0 + \alpha_1 \cdot \langle d \rangle_1 + \alpha_2 \cdot \langle d \rangle_2$ .
- (6) computes  $\langle z \rangle_1 = \langle h \rangle_1 - e \cdot \langle v \rangle_1$  and  $\langle z \rangle_2 = \langle h \rangle_2 - e \cdot \langle v \rangle_2$ .
- (7) outputs  $(\langle y \rangle_j, \langle d \rangle_0, \langle z \rangle_{i'}, i' \in \{1, 2\})$ .

We present the view of  $P_0$  and  $P_1, P_2$  as  $\mathbf{view}_{P_0}^{extmul}$  and  $\mathbf{view}_{P_1, P_2}^{extmul}$  respectively. It is clear that the distribution of  $P_0$ 's simulated view in the ideal world is identical to the distribution of its view in the real execution, i.e.,

$$\mathbf{view}_{P_0}^{extmul}(x, \langle y \rangle_j, \langle z \rangle_j, j \in \{0, 1, 2, 3\}) \cong \mathcal{S}_{extmul}^{P_0}(x, \langle y \rangle_0, \langle y \rangle_3, \langle z \rangle_0, \langle z \rangle_3) \tag{E1}$$

In addition, the view of  $P_1, P_2$  in the real world is the same as  $\mathcal{S}_{extmul}^{P_1, P_2}$ 's output. Mathematically,

$$\mathbf{view}_{P_1, P_2}^{extmul}(\langle y \rangle_j, \langle z \rangle_j, j \in \{0, 1, 2, 3\}) \cong \mathcal{S}_{extmul}^{P_1, P_2}(\langle y \rangle_1, \langle z \rangle_1, \langle y \rangle_2, \langle z \rangle_2) \tag{E2}$$

## References

- 1 L. Song, J. Wang, Z. Wang, X. Tu, G. Lin, W. Ruan, H. Wu, and W. Han, "pmpl: A robust multi-party learning framework with a privileged party," in *Proceedings of the 2022 ACM SIGSAC Conference on Computer and Communications Security*, pp. 2689–2703, 2022.