

# Multi-Objective Network Optimization Combining Topology and Routing Algorithms in Multi-Layered Satellite Networks

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## Appendix A Network initialization

In the network initialization process, the Prim and the Dijkstra algorithm are applied to access other nodes, and  $\alpha$  is adopted to adjust the priority between the two algorithms, here  $\alpha = 0.5$  [1].

Define node set  $T = (t_1, t_2, \dots, t_i)$ , where  $t_1$  is the central node, and  $t_i$  is the last node accessing the network. The following algorithm is used to generate a network tree.

Step 1, spanning tree process, only one node at a time accesses the network.

Step 2, each time selecting a node, the cost between nodes  $C_{ij}$  needs to be corrected. If  $C_{1j} > \alpha C_{1i} + C_{ij}$ , that is, after the correction the cost between current node and the central node is smaller, update the cost, or it will not be updated.

Step 3, each time the rest nodes accessing the network, the node with the lowest link cost  $C_{ij}$  is connected to the network until all the nodes are connected to the network.

The pseudo-code of this algorithm is as below.

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Algorithm 1: network initialization

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Input: The link cost matrix  $C_{n \times n}$ ,  $\alpha$ , and the central node.

Output: The node set  $T$ .

Assuming that the central node has been selected by calculating the quality factor described in network initialization section in the paper. Add the central node into  $T$ , and its index is 1.

Process:

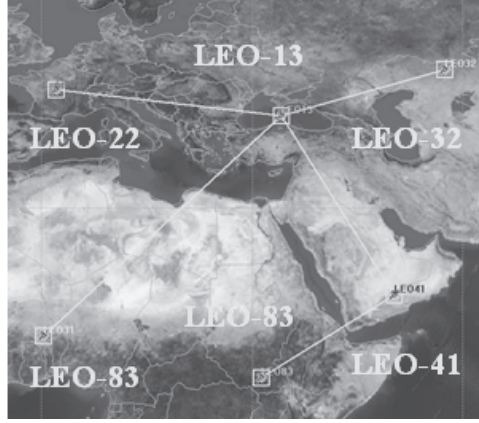
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1: Choose the nearest node  $i$  from the central node.
2: for  $k = 1:n-1$ 
3:   for  $j=1:n$ 
4:     if  $C_{1j} > \alpha C_{1i} + C_{ij}$ , then
5:       Update the cost  $C_{1j} = \alpha C_{1i} + C_{ij}$ 
6:     end if
7:   end for
8:   Choose the node with the lowest link cost  $C_{ij}$  to add to  $T$ .
9: end for
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After the network initialization, the initial topology is completed, as depicted in Figure A1. Figure A1 shows that after network initialization, there are only five backbone links connecting all the nodes to ensure connectivity and there is only one link between every two nodes.

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**Figure A1** the topology after network initialization

## Appendix B The networking optimization combining topology and routing algorithms

Network initialization cannot ensure that any node pair meets the network quality of service and the network stability cannot be guaranteed either. Therefore, a three-objective optimization combining topology and routing algorithms is proposed. The network optimization process combining the topology and routing algorithm can be implemented in the following Algorithm 2.

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Algorithm 2: network optimization combining topology and the routing algorithm

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Input: The link cost matrix  $C_{n \times n}$ , the link demand matrix  $R_{n \times n}$ ,  $\alpha$ , the stability threshold  $\lambda_T$ , the threshold of cost reduction of path  $(i, j)$   $\Delta C_T$ , and the threshold of requirement reduction of path  $(i, j)$   $R_{n \times n}$ .

Output: The adjacency matrix  $A$ .

Process:

- 1: Network initialization implementing Algorithm 1.
  - 2: Calculate the hop matrix  $H$  using Dijkstra algorithm
  - 3: while(TRUE), do
    - 4: if all the values in  $H$  is less than 2, then
    - 5: Calculate natural connectivity  $\bar{\lambda}$
    - 6: while  $\bar{\lambda} < \lambda_T$ , do
      - 7: Choose the maximum  $R_{ij}$  ( $R_{ij} < R_T$ ), and create a new link, update  $H(i, j) = 1$  and  $R(i, j) = R_T$
      - 8: Calculate  $\bar{\lambda}$
      - 9: end
    - 10: break
  - 11: else
    - 12: Traverse  $H$ , select the maximum  $H(i, j)$
    - 13: if  $(\Delta C_{ij}^p) \cdot R_{ij}^{1-p} \geq \Delta C_T^p \cdot R_T^{1-p}$ , then
      - 14: Create a new link between  $(i, j)$ , and update the value of  $H(i, j)$  to 1.
    - 15: else
      - 16: Separate  $(i, j)$  into  $(i, k)$  and  $(k, j)$ , and minimize  $(k, j)$ , let  $H(i, k) = 1$  and in the same row or column with  $H(i, j)$
    - 17: end if
    - 18: end if
  - 19: end
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## References

- 1 Hsu C Y, Wu J L C, Wang S T, et al. Survivable and delay-guaranteed backbone wireless mesh network design[J]. Journal of Parallel & Distributed Computing, 2008, 68(3):306-320.